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Gumroad - YMA Toon Shader for Redshift and Cinema 4D

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The YMA Toon Shader bundle is a comprehensive toolkit for creating customizable toon-style renders in Cinema 4D and Redshift.

It includes an Xpresso-based node with a custom UI, fully compatible with Redshift 3.6.0+ and Cinema 4D 2023.2.0+. The bundle features 30 pre-made toon shader presets, an Asset Browser library for easy access, and 8 high-resolution textures for sketch lines, halftones, and patterns.

The key components are:

- Separate builds for PC and Mac M1-M3 (not cross-compatible, with limited features on Mac).
- It is compatible with Redshift's full functionality for seamless integration.
- Drag-and-drop preset shaders for quick customization and endless style variations.
- · Supporting materials include a PDF guide, quickstart and installation videos, and six product walkthroughs.

Note: This shader requires Xpresso nodes and does not support Node Editor. It excludes support for pre-M-series Macs and AMD GPU PCs.





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