



CGCircuit – Mastering Nuke Vol 6

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CGCircuit – Mastering Nuke Vol 6: Embark on exploring the boundless possibilities of particles in NukeX through this comprehensive online course. Dive into creating your effects directly in Nuke, from floating dust and smoke to rain and dripping water.

How to learn the basics of particle emission, control mechanisms, and rendering techniques?

You can easily learn these principles with the "CGCircuit – Mastering Nuke Vol 6" tutorial.

Where can I download the product?

After subscription, You can download it for free from here.

Gfx plugin details of CGCircuit – Mastering Nuke Vol 6

The product is in the **Tutorial category**, for more information about this post you can click on the home page link in the sidebar.

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Key Highlights:

- Hands-On Learning: Similar to other courses in this Nuke master class series, you'll craft a complete shot, showcasing professional techniques throughout the process.
- Versatile Particle Systems: Uncover the secrets of generating realistic or stylized particle systems seamlessly integrating into your shots or motion design creations.
- Expert Guidance: Led by Florian Girardot, a seasoned senior visual effects artist specializing in Compositing with over ten years in the movie industry. The entire curriculum draws from his rich professional and teaching experiences.

Course Breakdown:

- Creating Floating Ashes Particle System: Learn the fundamentals of emitting particles, control mechanisms, and rendering techniques.
- Advanced Particle Techniques: Explore more intricate particle manipulations, including emitting particles from particles and managing multiple systems. Apply these skills to craft a compelling water-dripping effect.
- Utilizing Particle Presets: Leverage the learned fundamentals to employ particle presets efficiently. Quickly achieve effects like smoke or rain and explore new workflows inspired by these presets.

Tools Used:

- NUKE, Nuke 12, Nuke X

Prerequisites:

- Basic knowledge of Nuke

By the end of this course, you'll be confident to create diverse particle systems, whether realistic or stylized, enriching your skill set for seamless integration into your visual projects.

Course Content

- 01-course-introduction
- 02-particle-emitter



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What is Mastering Nuke?

Mastering Nuke refers to becoming proficient and skilled in using Nuke, a powerful compositing and visual effects (VFX) software widely used in the film and television industry. Nuke was developed by Foundry and is known for its robust compositing capabilities, 3D tracking, and node-based workflow. Mastering Nuke involves understanding its features, workflows, and best practices for creating high-quality visual effects.

Whether you are a visual effects artist, compositor, or filmmaker, mastering Nuke can significantly enhance your ability to create professional-level visual effects and composites. Many resources, including official documentation, tutorials, and online communities, are available to support the learning process.



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