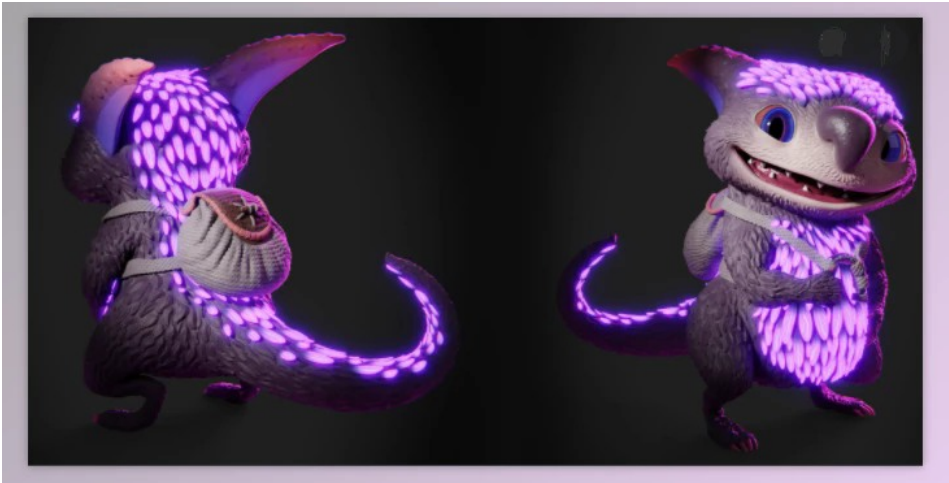# CGBoost – Master 3D Sculpting in Blender PART 1

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The course has been completely updated to be compatible with the most recent versions of Blender. This update is absolutely free for all students who purchased the course previously as well as for all who were enrolled back in the day before it first came out. was launched in 2017. And this is not the only thing! The course will add more new components to the course shortly It's also free for all students who have purchased (or are planning to purchase) the course.

This course will help you master the essential Blender sculpting basics as well as how you can create amazing 3D artworks right from scratch making use of the only tools that are free.
You're familiar with the basics about how to utilize Blender and you're ready to increase your abilities by exploring the fantastic tools for sculpting Blender provides.

The tutorials that you can find online will provide you with the basics but they don't show you how to make amazing high-quality sculptures using a step-by-step method.

This is the reason we designed this course that gives you a simple and enjoyable guide to digital sculpture.

There is no prior knowledge of sculpting necessary. We will teach you the basics through simple exercises and then guide you step-by-step to more advanced workflows for sculpting.

After completing this course, you've performed a number of small sculpting tasks and have created high-quality creature sculptures. You will then be able to transform any 2D concept for a character or creature into a digital sculpture.

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