



Unity Assets - Unity 2D Pixel Heroes: Fantasy Editor v2.7

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Unity 2D Pixel Heroes: Fantasy Editor allows users to create detailed pixel characters with ease.

How do users create pixel-accurate characters using tools?

They can design "Unity Assets - Unity 2D Pixel Heroes: Fantasy Editor" their project using.

The tool provides a character editor for generating 64x64 sprite sheets, featuring a variety of equipment, animations, and paint options. Animations include actions like walking, running, jumping, and attacking, all controlled by a unified animation controller. The software supports runtime character building and integration with various game engines through PNG sprite sheets.

Key features include example scripts, service scripts, and particle effects, with strict palette matching using ENDESGA 64. Bonus content includes 8 monster sprites and 3 container sprites. Designed for Unity 2022+, it offers clean C# code, mobile-friendly use, and compatibility across multiple platforms such as PC, Android, iOS, and WebGL.

"Unity 2D Pixel Heroes: Fantasy Editor" Samples:



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