



Unreal Engine - UAsset Browser

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Unreal Engine - UAsset Browser:

UAsset Browser: Your Comprehensive Tool for External UAsset Management in Unreal Engine!

UAsset Browser brings a new level of efficiency to your Unreal Engine workflow, offering the ability to preview uasset thumbnails, inspect metadata, and view dependency graphs between uasset files. Designed to function similarly to Content Browser, UAsset Browser focuses on external content, making it perfect for managing assets from different projects or the marketplace vault cache content folders.

- **Thumbnail Preview:** Easily preview uasset thumbnails within the editor.
- **Dependency Graph:** Visualize dependencies between uasset files for better asset management.
- **Meta Data Inspection:** Inspect, search, and filter uasset meta data for precise asset discovery.
- **Comprehensive Importing:** One-click import uasset files with all their dependencies, including hard or soft references.
- **External Content Importer:** Unlike traditional Migrate Asset workflows, stay within your current project while importing assets from external projects or vault cache content.
- **Dependency Gathering:** Gather and import dependencies to avoid missing references when manually copying uasset files.
- **Filter and Search:** Filter assets by type and search by name or asset registry tags (e.g., triangles > 1000; materials == 1).
- **Thumbnail Overlay:** Display uasset engine version as a thumbnail overlay for quick reference.
- **Display Views:** Choose from Tile, List, or Column view to suit your preferences.
- **Multiple Project Support:** Manage multiple projects or vault cache content folders in a single, intuitive panel.
- **Familiar UI:** Enjoy a user-friendly interface resembling the Content Browser for seamless integration.

Note: Cooked uasset files from packaged games are not supported.

Technical Details:

- Browse uasset files inside editor
- One-click import uasset file with all dependencies
- View dependency graph of uasset files
- Support both hard dependency or soft referenced assets
- Preview uasset content thumbnail
- Inspect uasset meta information
- Display uasset engine version as thumbnail overlay
- Filter uasset files by asset type
- Search uasset files by name, by asset registry tags (e.g., triangles > 1000; materials == 1)
- Display uasset files in Tile, List, or Column view
- Manage multiple projects / vault cache content folders in one panel
- Familiar content browser UI

UAsset Browser streamlines your asset management process, ensuring a smooth and efficient experience when working with external uasset files in Unreal Engine.



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