



## Wingfox – Game Scene Design in Photoshop – Cabin in the Fall with Li Kuide

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In this video tutorial, you'll learn to create a scene in a simple manner that focuses on composition, lighting, and volume painting using Photoshop. This tutorial will help you understand the key aspects of stylization painting. It includes the introduction of props for scene and anatomy research as well as the overall tone of the scene and the process of adding the artistic concept of the image that is ideal for students who are beginners or intermediates who wish to join the world of games or are interested in the art of scene design.

## Gfx plugin details of Wingfox – Game Scene Design in Photoshop – Cabin in the Fall with Li Kuide

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