Unity Asset - Turn-Based Strategy Toolkit v1.0.2

2025-02-10 16:43:32　　label 我要反馈　　下载页面

去下载

标签

平面设计　　3D-Models

Unt Assets

The Unity Asset - Turn-Based Strategy Toolkit a Turn-Based Strategy Toolkit designed to expedite game development by bypassing four months of typical development time.

It facilitates the creation of 2-D or 3-D games featuring Square or Hexagonal cells.

Key features include a Grid Editor for level creation, customization options for abilities and effects, mobile compatibility, Fog of War for exploration, diverse win conditions, AI unit functionality, extensive customization capabilities, and camera controllers for different perspectives. Additionally, it offers animation and audio integration.

The toolkit includes robot and cell models with animations, the robot comprising 1,144 Tris and cells ranging from 92 to 334 Tris.

"Unity Asset - Turn-Based Strategy Toolkit" Samples:

inve 产品数量
已有 42647个

grou 付费会员
已有 1676位

anal 价值评估
商业价值约 ￥6635.87万元

dow 下载数量
已下载 222908次