

Motion Design School - Get into 3D with Lucas Zanotto

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Explore Cinema 4D step-by-step, from designing characters from scratch, until rendering the loop, and add cute and captivating loops!

How do learn to make characters in tutorial?

you can use Motion Design School - Get into 3D with Lucas Zanotto.

Where can I download the product?

After subscription, You can download it for free from here.

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What's this course all about?

The course focuses on the basics to begin your journey with 3D. I won't explain every single button within Cinema 4D, but I will explain what you'll need to start to see results. When you've got the bug, you will be able to create your own style and personal preferences.

We will create six characters with a kinetic motion from scratch, then create and then animate them. Following that, we'll make seamless and flawless loops of characters and render them using Octane. They will blend together the right amount of realism with cute designs. This project can be your ideal entry point into 3D. 3D Then I'll explain to you my method of working in 3D and my experiences of getting to know the basics through trial and doing.

Let's get creative and utilize Cinema 4D to make something attractive and cool!

INCLUDED FILES

- Character 1:** We'll create this character that rolls, and will go from a smiley face to a sad face. We will walk you through the first steps toward creating a continuous loop that is based on a cylinder with a rolling motion.
- Character 2:** Let's create this flipping donut. These lessons will introduce you to rolling and flipping of an unassuming form, such as this donut.
- Character 3:** This is a wave-like character with the help of Volume Builder. We will then animate the sine wave wall, and then make the eyes move along this spline.
- Character 4:** These lessons are focused on building those split personalities. We will build the animation loops with half-cylinders.
- Character 5:** Happy/Sad is cruising on a train. We'll create and then animate the character as well as basESSON 6
- Character 6:** This is known as Face-Down and is among my personal favorites. We'll roll it across the surface from one to the next in a continuous loop.

What is Get into 3D with Lucas Zanotto?



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"Get into 3D with Lucas Zanolto" is an online course offered by Motion Design School, an educational platform that specializes in motion design, animation, and visual effects. The course is designed to help students, especially those new to 3D graphics and animation, learn the fundamentals and techniques of 3D design and animation.



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