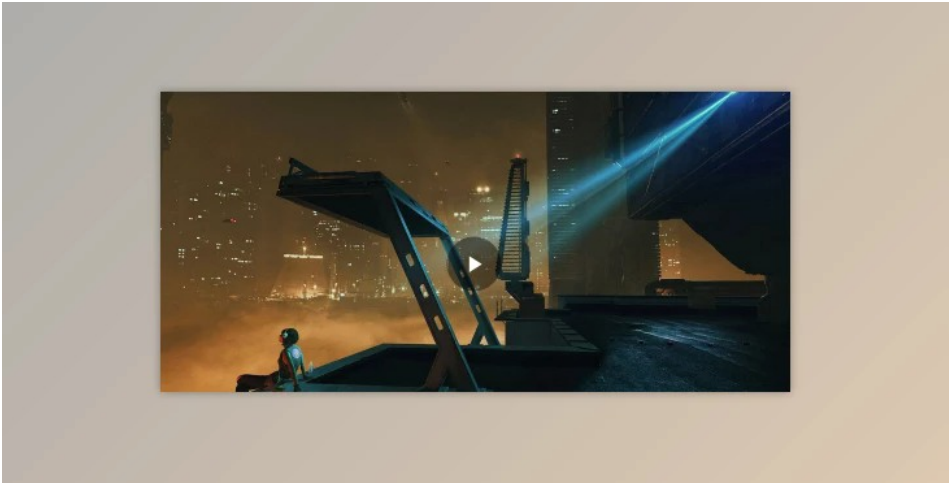# The Gnomon Workshop – Advanced Illustration and Key Art Techniques

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The Gnomon Workshop – Advanced Illustration and Key Art Techniques: Immerse yourself in the industry-proven workflows of Art Department Illustrator Alex Nice as he unveils his techniques for crafting flat 2D illustrations and dynamic 2D-to-3D interactive scenes.

How can we enhance our skills in the art department illustration field, particularly within the film industry?

You can use the course "The Gnomon Workshop – Advanced Illustration and Key Art Techniques."

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Gfx plugin details of The Gnomon Workshop – Advanced Illustration and Key Art Techniques

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Art Departments in the film industry are constantly evolving, adapting to new tools and technology that enhance efficiency. However, with these advancements comes increased complexity. The ongoing challenge lies in striking a comfortable balance between artistry and technology, all within the constraints of demanding production schedules. As a seasoned artist in the feature film realm, Alex guides you through his pipeline for creating a sci-fi environment set, employing a mix of 2D and 3D applications. This workshop transcends software specifics and caters to individuals with a fundamental understanding of 3D workflows.

Key Workshop Features: Throughout the workshop, Alex delves into next-gen tools available to artists, discovering ways to streamline the creation of professional production art. The workshop maintains a broad scope to accommodate varying levels of artistic ability, emphasizing concepts over specific button presses.

Chapter List:

- Introduction
- Fishing Village: Blending 2D & 3D Techniques for Environment Concept Illustration
- Sci-Fi City Rooftop: Preparing the 2D Plate & Setting Up Your 360° in 3D
- Sci-Fi City Rooftop: Sketching in 360° & Building Your Own Kitbash Library
- Sci-Fi City Rooftop: Crafting 3D Props and Configuring Concept Render Passes
- Sci-Fi City Rooftop: Crafting the Final Polished 360° 2D Illustration — Part 1
- Sci-Fi City Rooftop: Crafting the Final Polished 360° 2D Illustration — Part 2
- Sci-Fi City Rooftop: Integrating Your Flat 2D Illustration Back into 3D for Real-Time VR

What is The Gnomon Workshop – Advanced Illustration and Key Art Techniques?

The course "Advanced Illustration and Key Art Techniques" offered by The Gnomon Workshop provides an invaluable opportunity to learn from the industry-proven workflows of Art Department Illustrator Alex Nice. With a focus on both flat 2D illustrations and the creation of interactive 2D-to-3D scenes, participants gain insight into the evolving landscape of art departments in the film industry.

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