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Unreal Engine - Post Apocalyptic Desert Environment + ULAT v5.3

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Unreal Engine - Post Apocalyptic Desert Environment + ULAT v5.3: Post-Apocalyptic Desert Environment featuring 87 distinct meshes, each crafted with meticulous attention to detail and AAA quality. The set includes modular building assets, allowing versatile combinations. Material Instances offer controllable parameters, while the assets are optimized for gameready projects.

- 87 Unique Meshes
- AAA Quality with High Attention to Detail
- Modular Building Assets
- Material Instances with Controllable Parameters
- Game-ready and Optimized
- Unique Conceptual Designs
- Material Variations for Selected Assets

Texture Sizes:

- 4096 for Detailed Assets
- 2048 for Mid-sized Assets
- 1024 for Small Assets

Additional Details:

- Collision: Yes, Automatically Generated
- LODs: Yes, 3 LODs for Complex Assets

Asset Breakdown:

- Number of Meshes: 87 Unique Meshes
- Number of Materials and Material Instances: 97
- Number of Textures: 189

Development Platforms:

• Supported on All Platforms



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商业价值约 ¥6635.87万元



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