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## Blender Bros - Environment Compositing in Blender

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**Blender Bros – Environment Compositing in Blender:** Compositing is a fundamental skill every 3D artist must master to elevate their portfolio and showcase their work effectively. It's the key to standing out in the industry, attracting clients, and gaining recognition for your talent.

## What You'll Receive:

- Comprehensive overview of Blender scene setup and rendering
- 1-hour breakdown footage demonstrating proper compositing techniques for 3D renders
- Step-by-step Photoshop compositing tutorial
- · Overview of the Boolean Tool for added versatility
- Insights into visual design considerations and techniques

Part 1 - Blender Scene Overview: Gain insight into setting up Blender scenes, including camera placement, lighting configurations, and more.

Part 2 - Basic Photoshop Scene Setup: Learn how to quickly set up scenes in Photoshop to enhance your 3D renders.

Part 3 - Advanced Compositing Walkthrough: Navigate the complexities of compositing with ease as we guide you through our approach in Photoshop.

Part 4 - Color & Lighting Management: Master the art of colour and lighting management to create stunning, balanced images that captivate viewers.

With our expert guidance, you'll unlock the full potential of compositing for 3D artworks, transforming your renders into polished masterpieces that command attention. Elevate your skills, expand your opportunities, and make your mark in 3D artistry.





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