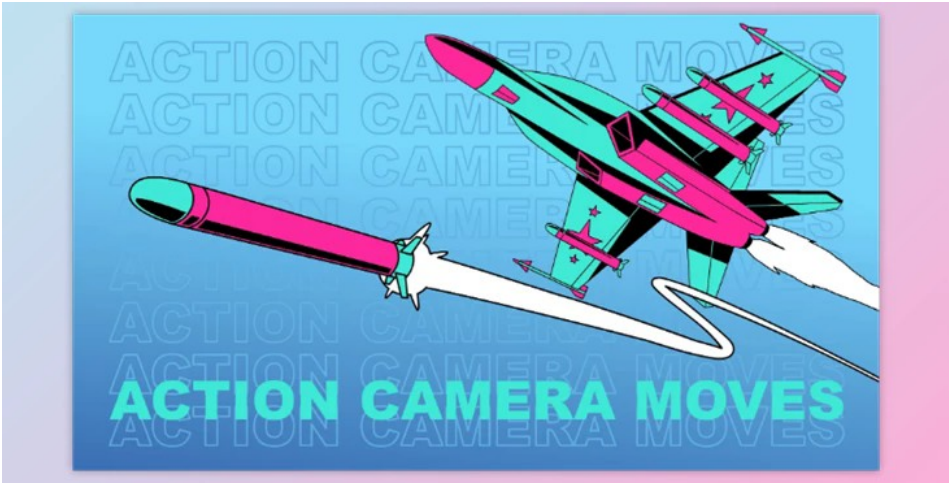# How to Animate Action Camera Moves Frame by Frame

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Have you ever thought of learning how to create a camera motion what they do on your favorite animated TV show, but don't have a clue where to start?

In this course, you'll learn the methods needed to begin creating your own anime-style camera movements within a matter of minutes!

Join the traditional 2D animator Johannes Fast in this course on how to make action-like camera movements. follow his instructions on how he employs techniques to create his own animations that come to life.

This class is designed so that each lesson builds on the previous lesson in a step-by-step way, making sure that you've mastered of every technique of animation before progressing to more complicated and thrilling camera motions.

In this course, you'll be taught:

- **Drawing exercises to practice camera movements** Learn which exercises to do and what techniques to practice to enhance how your videos look.
- Parallax Learn the ins and outs of the effect of parallax the process animators use in their work to communicate the motion of the camera in a way that is true to it.
- **Perspective** Get to understand what objects look like when they are seen from different angles.
- **What is the best way to design a camera's movement How to plan a camera move** Follow as Johannes dissects the complex camera movement into simple-to-understand parts?
- **The concept behind Dynamic Camera moves** Learns the difference between a rigid and rigid camera motion from the dynamic one, and how you can use it in your animations.
- **How to make an easy tracking camera movement -** Learn to create a motion-based movement of a tracking camera by applying two easy-to-learn methods.
- **How to create the motion of a camera with a dolly This video** Johannes will demonstrate how to make a motion picture of cameras that move forward along an earth plane. It's an essential method that can be further developed to create any camera movement you can think of.
- **How to create an anime-style camera movement -** You'll be taught how to draw an anime-style camera movement that tracks an object, such as an energy bolt while moving through the air.
- **How to create an action camera motion --** In this lesson, you'll apply the methods learned in the previous lesson. You'll also learn how to create the dynamic action camera movement where the camera follows an object that twists around in "3D" space.

Requirements:

A computer equipped with frame-by-frame animation software.

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