Character Animation: Simulating 3D Turns with Adobe After Effects

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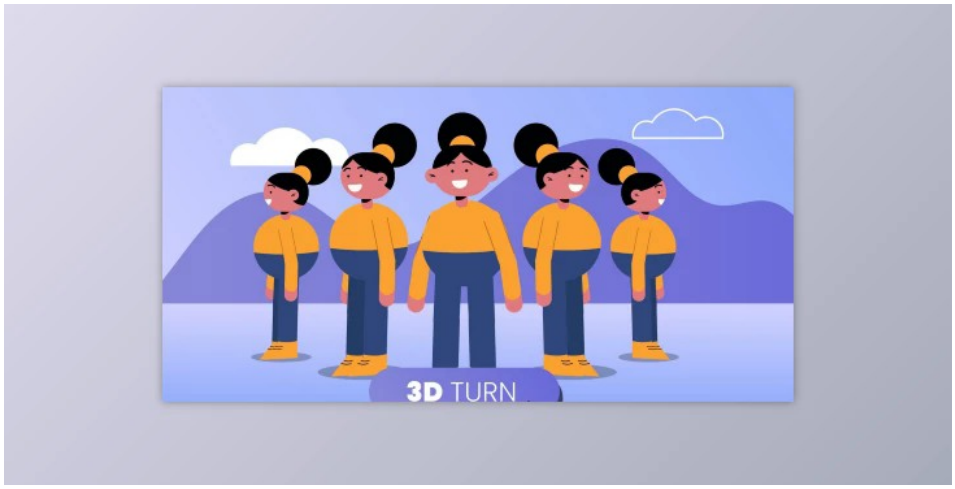

Character Animation: Simulating 3D Turns with AE: Increase the quality of your character animations by making amazing 3D animations from 2D drawings using Adobe After Effects.

Participate in the class of Carminys Guzman and learn to create amazing motion graphics that simulate the 3D character's movements using 2D Animation. It's easy and without relying on any plugins.

What can you expect to learn?

- We'll begin by organizing the drawings within Adobe Illustrator to work efficiently using After Effects.
- We will then be in contact with After Effects' After Effects interface and look at the critical keyboard shortcuts used for this class.
- Learn what you need to do to animate it using After Effects easily.
- After that then, the funniest part can begin. You will be able to create excellent 360o rotations for your character!
- Then, we'll create the final project, in which you will discover how to integrate your character into an animated story.

Who do you think this class is for?

- This course is perfect for illustrators, animators, graphic creators, creative artists, and anyone looking to master creating unique loops based on characters quickly and effortlessly.
- This is an intermediate-level course. If you've never used After Effects before, I suggest you attend my beginner's class, "Animate your illustrations in record time using Adobe After Effects," in the beginning.

Requirements:

- To take this course, you will require Adobe After Effects & Illustrator installed on your computer and, more importantly, a desire to learn.
- Suppose you're interested in learning to design stunning Illustrations for 2D Animation from scratch. In that case, I recommend taking my newest tutorial, "Illustration for Animation: Create Beautiful Designs & Animate Them."

标签

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