



# Your First Hour In Blender – Blender Beginner Modelling Practice – 2023

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**Blender Beginner Modelling Practice – 2023:** I'm Brittany, a freelance graphic and 3D designer from Brisbane, Australia. My work with my clients is focused on AR filters, branding, and metaverse-related projects.

This class will walk you through your first time using Blender and finish with a first rendering. This class is designed to introduce you to the fundamentals of Bender starting from scratch. Through my Blender journey, I've found it beneficial to test my skills while creating something I love! This is why we'll create an easy poly-styled home to get your first rendering.

In the beginning, you'll be taught the interface, navigation of the object's properties, lighting, camera, and object properties before making your first render.

In this class, I will provide tips and tricks for creating your first 3D home.

## Lessons in This Class:

- Part 1. Introduction
- Part 1. Moving and setting up
- Part 1. Viewport Axis
- Part 1. Moving objects
- Part 1. Modes
- Part 1. Workspaces
- Part 1. Controls for the Viewport
- Part 1. Viewport shading
- Part 1. Scene collection
- Part 1. Tools
- Part 1. Properties
- Part 1. Preferences
- Part 2. The first object you add
- Part 2. Vertices
- Part 2. Properties of objects
- Part 3. The house model
- Part 3. House modeling
- Part 3. Roof tiles
- Part 3. Modeling Windows
- Part 3. Decorating the home
- Part 4. Modeling trees
- Part 4. Modeling the base
- Part 5. Texturizing
- Part 5. Camera and lighting
- outro



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