

Cinecom – Unreal Engine 5 For Beginners: Learn The Basics Of Virtual Production

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Learn how to use Unreal Engine 5 in this interactive and fun course designed for novices. Learn more about user interface and creating realistic landscapes as well as interior scenes. In addition, you will learn the basics of virtual production, such as the live tracking of cameras, chroma-keying, and DMX.

At the end of the course, you'll be able to design your own scene and set the mood you want to create using lighting. You can also animate virtual cameras or record live tracking on your phone. The stunning cinematic sequences you create can be easy to share and export online.

For Whom Is This Course?

Anyone who would like to learn more about Unreal Engine 5, with the goal of creating cinematic movie renderings, or to learn the fundamentals of virtual production.

While you don't require any prior knowledge, having an understanding of basic editing videos is always helpful.

What Can I Learn?

- How do you create an authentic landscape
- Control the atmosphere, fog, and sun
- Interior design and interior set
- Track camera motion and animation
- Create a Metahuman
- Chroma Keying within the UE5
- Controlling DMX
- Movie rendering



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