

Blender for graphic Designers (Complete workshops)

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Blender for graphic Designers (Complete workshops): Introducing my latest Skillshare course, "Blender for Graphic Designers," where I'll guide you through everything you need to know about designing commercial products. I'm Kamel, a seasoned 3D modeler with over six years of experience in the industry and the co-founder of "anglestudio.org" – feel free to explore my portfolio there.

With a deep passion for product design, I'm eager to share my knowledge and expertise. Throughout the course, we'll delve into essential tools and add-ons, mainly focusing on applying materials and textures within Blender for optimal design and modeling outcomes.

Drawing inspiration from my interests, I dedicate my free time to photographing various products such as mobile phones, tablets, and accessories. I then translate these images into Blender, honing my drawing and modeling skills. This unique approach allows you to develop your artistic abilities while working in Blender.

The course emphasizes the synergy between Blender and Photoshop, showcasing how you can effectively model and render any product. Blender takes the lead in the 3D stage, while Photoshop becomes the go-to tool for 2D work, encompassing tasks like design, labeling, adding stickers, or incorporating logos.

Whether you're a beginner or an experienced designer, my lessons cater to all skill levels. We'll progress from straightforward tasks to tackling complex, advanced, and highly detailed models, focusing on shoe modeling, cosmetics, and jewelry rendering.

Join me on this exciting journey, and let's unlock Blender's full potential for graphic designers, creating visually stunning and commercially viable products together.



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