



Unreal Engine - Carcasses v4.20

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Unreal Engine - Carcasses v4.20: Explore high-quality, realistic low-poly 3D models of various carcasses, each meticulously crafted to enhance visual fidelity in your projects. The models include Beef_Body, Beef_Head, Beef_Leg, Beef_Slice, Beef_Slice02, Hook01, Hook02, Pork_Full, Pork_Head, Pork_NoSkin, Pork_Slice_NoSkin, Pork_Slice_Skin, Ram_Body, and Ram_Head.

Technical Details:

- Number of Textures: 39
- Number of Materials: 13
- Number of Meshes: 14
- Texture Dimensions: 4096x4096



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