Rockify – Rock Generator Plugin For Blender V1.3

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Rockify – Rock Generator Plugin For Blender V1.3: Introducing Rockify, a powerful Blender plugin that revolutionizes the creation of realistic rocks for use in movies, games, and other CG applications. Perfectly compatible with Unreal Engine 5's Nanite technology, Rockify offers an array of features to streamline your workflow and enhance your projects.

- One Click Rock Generation: Input any low-poly primitive shape, and with just one click, generate a realistic 3D rock complete with natural cliff faces, utilizing the input shape as a guide.
- Real-Time Remeshing: Instantly remesh your rocks with optimized triangulated topology, ensuring compatibility with real-time game engines like Unreal Engine 5.
- Distinctive Presets: Choose from a variety of distinctive rock type presets, including Volcanic, Limestone, Granite, Stalactites, and Stalagmites. Updates include new presets such as Sedimentary and Igneous.
- Simple & Clean UI: Designed with beginners in mind, the user interface is intuitive and efficient, catering to both novice users and professionals who require speed and ease of use.
- Smart Materials for Substance Painter: This package includes a Substance .spsm Smart Material file for automatic texture application. Simply drag and drop the Smart Material onto your object in Substance Painter for seamless texturing.

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