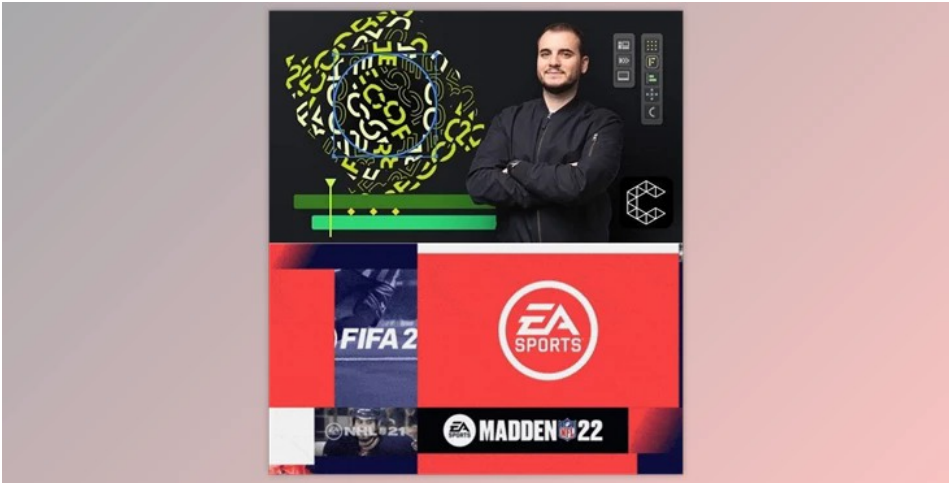# Domestika – Introduction to Cavalry for Motion Graphics

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Introduction to Cavalry for Motion Graphics: Discover the basic concepts of 2D motion graphics and how to apply the digital tools of Cavalry to create stunning animations from scratch.

Cavalry is a potent and affordable motion-design tool that renders images in real-time. It's a must-have software tool for many designers, such as Kyle Daily, who uses it to bring his unique typography and designs to life by animating. With Kyle Daily as your guide, Learn how to create stunning 2D animations from scratch using Cavalry.

How to design a 2D animation?

You can learn how to make 2D animation by using the tutorial "Domestika – Introduction to Cavalry for Motion Graphics".

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After subscription, You can download it for free from here.

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In the beginning, Kyle introduces you to Cavalry. Find out why it was invented and learn about the various variants available before establishing your workspace.

Build the essential elements of your concept by playing with images, text, and other data on your paper.

Explore this instrument Kyle thinks is one of the best Cavalry Duplicators. Learn how to design complex designs easily.

Make your design more vibrant by adding color. Kyle walks you through the use of filters, gradients, and more.

Use The Time Editor to animate your images, using layers and the graph editor with or without keyframes.

Move the motion graphic to a higher stage by exploring new techniques like characters and falloffs.

Kyle guides you through sharing and rendering your work in the course's final part. He also explains the most powerful features of the Cavalry.

Course content

- Course 1: Introduction to Cavalry
- Course 2: Shapes, Objects, and Assets
- Course 3: Understanding Duplicators
- Course 4: Colors and Shaders
- Course 5: Exploring Animation
- Course 6: Advanced Tools
- Course 7: Exporting Your Work

What is Introduction to Cavalry for Motion Graphics?

Cavalry is a relatively new and innovative software designed for motion graphics and animation. It offers a wide range of

features and tools that make it a powerful choice for creating dynamic and engaging animations. Below is an introduction to Cavalry for motion graphics:

1. User-Friendly Interface: Cavalry boasts an intuitive and user-friendly interface, making it accessible to both beginners and experienced animators. Its design focuses on simplicity and efficiency, ensuring that artists can quickly bring their ideas to life.

2. Node-Based Workflow: One of the standout features of Cavalry is its node-based workflow. Instead of the traditional timeline approach, Cavalry uses nodes to represent elements in your animation. This allows for more flexibility and control over your animations, as you can easily manipulate and connect different elements in the composition.

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