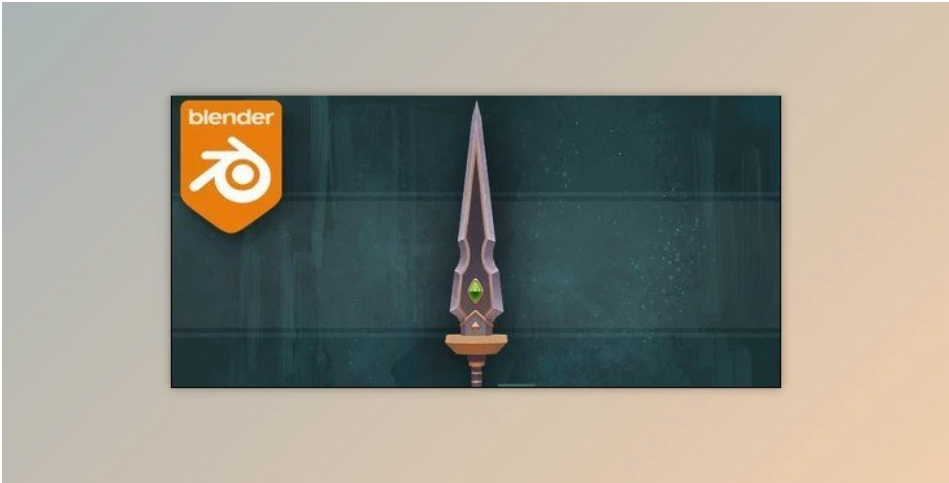




Hand-Painted Texturing In Blender

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Hand-Painted Texturing In Blender: Welcome to a course designed to bridge the gap between 3D modeling and stylized hand-painted textures, mainly seen in games and sometimes in film. I'm here to guide 3D artists, especially those without extensive 2D art skills, in understanding color theory and gaining confidence in painting.

How can we learn to bridge the gap between 3D modeling and stylized hand-painted textures?

You can use the course "Hand-Painted Texturing In Blender."

Where can I download the product?

After subscription, You can download it for free from here.

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The product is in the **Tutorial category**, for more information about this post you can click on the home page link in the sidebar.

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Course Highlights:

- **Modeling:**
 - Dive into the initial stages, where we focus on low-poly modeling for the sword. While higher poly options exist, the course leans towards the traditional appeal of lower poly for achieving the hand-painted look.
- **UV Unwrapping:**
 - Uncover the often challenging task of UV Unwrapping and Editing. With the help of the TexTools addon, we aim to make this process more manageable. Lower poly structures are explored for their ease of unwrapping.
- **Painting Fundamentals:**
 - For those with minimal painting experience, a crash course in painting fundamentals awaits. Delve into understanding values, hues, and saturation and witness a painting demo to tie it together.
- **Texture Painting:**
 - The course progresses to texture painting the sword. While aiming to minimize editing, some are inevitable due to the time-consuming nature of painting. The goal is to offer practical insights without wasting your valuable time.

Who Can Benefit:

- **Intermediate to Advanced Blender Users:** Ideal for those familiar with Blender and looking to enhance their skills.
- **3D Artists Exploring 2D Skills:** Perfect for individuals seeking to expand their 3D skill set into 2D art.

By the end of this course, I aim for you to have a deeper understanding of color usage, develop confidence in painting, and acquire the skills needed to achieve a stylized hand-painted texture. Remember that mastery will come with practice; this course is your starting point on this creative journey!

What is Hand-Painted Texturing In Blender?

This course is an excellent opportunity for 3D artists looking to bridge the gap between 3D modeling and stylized hand-



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