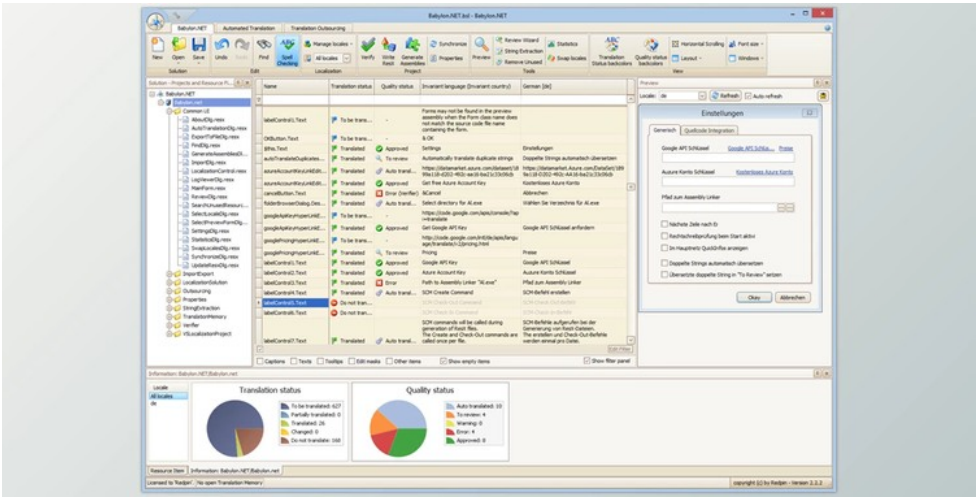
Redpin Babylon.Net v2.1.0 SOURCE CODE

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Babylon delivers native support for .NET jobs. All of the .NET job types (Windows Forms, WPF, ASP.NET, etc.) may be immediately added to your Babylon solution. Particular .NET related attributes make localization using Babylon hassle-free. Never localize in Visual Studio again!

Babylon.NET is the quick, easy, and friendly alternative for localizing .NET software written in Visual Studio. Since Babylon.NET focuses solely on Visual Studio. NET jobs are significantly easier and more intuitive to use than other localization applications and provide features specially tailored to. NET and Visual Studio projects.

- It's targeted to programmers and translators just. A tool that may translate everything in an excel spreadsheet to your website is not really great in localizing applications.
- It provides great build procedure integration.
- It enables you to pick the format and storage of your series resources by composing your personal ResourcesProvider.
- It delivers a double status version (quality and translation), perfectly encouraging a continuous localization cycle.
- It makes it quite straightforward to outsource dictionary to translators.
- It will save a great deal of time and earn localization a cinch.
- It provides great value for the money. Compare us to our competitors!

Immediate Generation of Satellite Assemblies: Babylon directly creates Satellite Assemblies out of a Babylon alternative. This means you no longer need to handle ResX files for every single language from Visual Studio. With Babylon, just the invariant language stays from the Visual Studio project. Each localization occurs right in Babylon, and localized documents do not have to be imported back into Visual Studio because Satellite Assemblies could be created directly by Babylon. Production of Satellite Assembly is completely supported.

Compose ResX documents: After the translation has been finished, the source strings can be written down to the Visual Studio project. Babylon will automatically create valid source strings for every language and update the invariant language. While the preferred means to localize C# and VB.NET jobs would be to create Satellite Assemblies in certain situations directly, it's useful to write source files for many languages and use Visual Studio to construct the project together with related satellite assemblies.

String Extraction from Source Code: String Extraction is a genuine live saver if you need to localize a program not designed with source strings. String Extraction scans all of the source code for string literals and displays them in a grid so that they may be chosen to be converted to source series within a ResX file. The origin code is automatically altered to see the series from the generated source series. String Extraction may also be used to quickly confirm if the source code includes string literals, which will need to be transferred to sources.

Windows.Forms Preview: Form Preview will show a preview of this form to be interpreted just like it's displayed in Visual Studio. Any translation is instantly reflected in the trailer giving immediate feedback regarding the quality of the translation. Babylon parses ResX documents and .designer. Cs/vb documents and recreates the kind in memory. This makes certain over 99 percent of forms will show properly even when third party UI parts are utilized. Types are totally functional. Dropdowns can be opened, tab pages navigated, it's possible to form text to textboxes to ensure a legitimate test of this form is potential.

版本列表

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标签

Other Components .Net