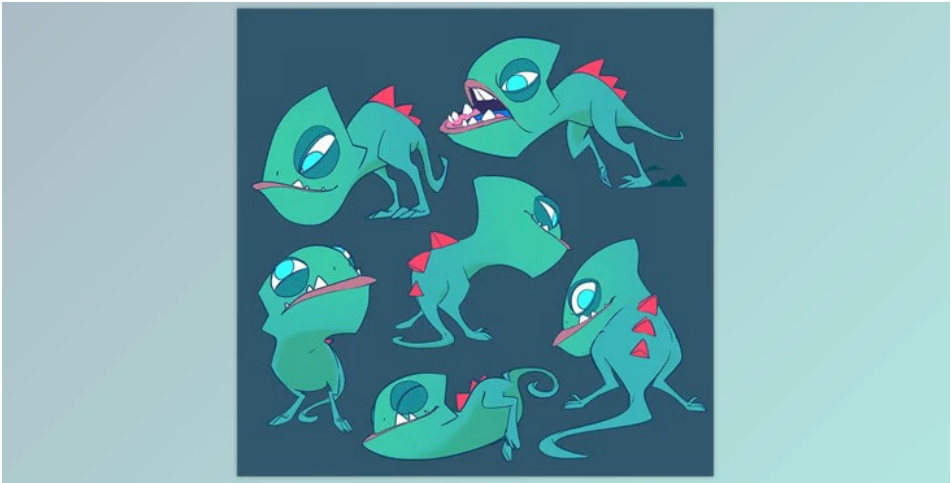




Class101 – Creature Design for 2D Animation

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Class101 – Creature Design for 2D Animation: I'll show you how to create your unique animated creatures in this course.

We'll cover various subjects throughout the entire course. The first step is to do preparatory work before we begin making artwork. We'll create a narrative based on which our designs will be based. It gives us an easier path to follow and can help us develop visual elements.

Based on the tale, We'll design an inspirational mood board that includes images so that we can be inspired and reference visuals to discuss. We'll do some research on our creature, conduct research, and then I'll share my research process.

We'll use basic shapes to construct and make our creatures as simple as possible when creating. In the following steps, we'll go into more detail and look at the poses and expressions of your model, adding the design a personality. Then, we'll make an appealing presentation to ensure you can utilize the designs to showcase your portfolio or extend the project.

Class Takeaways:

- Students can create and design a creature with personality and character for Animation.
- Students will be taught about the process of designing for Animation.
- They will also be in a position to show their work professionally.

This Class Is For:

- Anyone who would like to know more about creating characters and animals to be animated.
- For those with some drawing experience because the class is not about the art of drawing.
- For those with the desire to learn about Animation or storytelling.
- For those with knowledge who are interested but wish to know more about creating animation pipelines.



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